

SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT

SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT IS A COLLABORATIVE APPROACH TO DEFINING SOFTWARE REQUIREMENTS THROUGH CONCRETE EXAMPLES RATHER THAN ABSTRACT STATEMENTS. THIS METHOD EMPHASIZES COMMUNICATION BETWEEN STAKEHOLDERS, DEVELOPERS, AND TESTERS BY USING REAL-WORLD SCENARIOS TO CLARIFY EXPECTED BEHAVIOR AND ENSURE A SHARED UNDERSTANDING. SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT INTEGRATES REQUIREMENTS, TESTING, AND DOCUMENTATION INTO A SINGLE, LIVING ARTIFACT THAT EVOLVES ALONGSIDE THE SOFTWARE. IT SUPPORTS AGILE METHODOLOGIES BY FOSTERING CONTINUOUS FEEDBACK AND REDUCING MISUNDERSTANDINGS THAT OFTEN LEAD TO DEFECTS. THIS ARTICLE EXPLORES THE FUNDAMENTAL PRINCIPLES, BENEFITS, IMPLEMENTATION STRATEGIES, AND BEST PRACTICES OF SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT. ADDITIONALLY, IT DISCUSSES COMMON CHALLENGES AND HOW TO OVERCOME THEM, MAKING IT A VALUABLE RESOURCE FOR TEAMS AIMING TO IMPROVE SOFTWARE QUALITY AND COLLABORATION.

- UNDERSTANDING SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT
- KEY PRINCIPLES OF SPECIFICATION BY EXAMPLE
- BENEFITS OF SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT
- IMPLEMENTING SPECIFICATION BY EXAMPLE IN AGILE ENVIRONMENTS
- BEST PRACTICES FOR EFFECTIVE SPECIFICATION BY EXAMPLE
- COMMON CHALLENGES AND SOLUTIONS

UNDERSTANDING SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT

SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT IS A REQUIREMENTS ENGINEERING TECHNIQUE THAT USES CONCRETE EXAMPLES TO DEFINE HOW SOFTWARE SHOULD BEHAVE. INSTEAD OF RELYING SOLELY ON TEXTUAL REQUIREMENTS OR USER STORIES, TEAMS CREATE DETAILED EXAMPLES THAT ILLUSTRATE DESIRED FUNCTIONALITY. THESE EXAMPLES SERVE AS EXECUTABLE SPECIFICATIONS THAT GUIDE DEVELOPMENT AND TESTING EFFORTS. THE APPROACH WAS POPULARIZED BY GOJKO ADZIC AND ALIGNS CLOSELY WITH BEHAVIOR-DRIVEN DEVELOPMENT (BDD) AND ACCEPTANCE TEST-DRIVEN DEVELOPMENT (ATDD).

DEFINITION AND CORE CONCEPTS

AT ITS CORE, SPECIFICATION BY EXAMPLE INVOLVES CAPTURING REQUIREMENTS AS REALISTIC EXAMPLES THAT DESCRIBE SYSTEM BEHAVIOR UNDER SPECIFIC CONDITIONS. THESE EXAMPLES ARE COLLABORATIVELY CREATED BY STAKEHOLDERS, DEVELOPERS, AND TESTERS TO ENSURE MUTUAL UNDERSTANDING. THE EXAMPLES ARE THEN AUTOMATED AS ACCEPTANCE TESTS THAT VALIDATE THE SOFTWARE CONTINUOUSLY. THIS APPROACH HELPS PREVENT AMBIGUITY AND MISINTERPRETATION IN REQUIREMENTS.

HOW IT DIFFERS FROM TRADITIONAL REQUIREMENTS

UNLIKE TRADITIONAL REQUIREMENTS THAT ARE OFTEN DOCUMENTED IN EXTENSIVE TEXT DOCUMENTS, SPECIFICATION BY EXAMPLE RELIES ON SPECIFIC, CONCRETE SCENARIOS THAT CAN BE EASILY UNDERSTOOD AND VERIFIED. TRADITIONAL REQUIREMENTS MAY BE VAGUE OR OPEN TO INTERPRETATION, WHEREAS EXAMPLES PROVIDE CLARITY. THIS SHIFT REDUCES THE RISK OF DEFECTS CAUSED BY UNCLEAR OR INCOMPLETE REQUIREMENTS.

KEY PRINCIPLES OF SPECIFICATION BY EXAMPLE

THE EFFECTIVENESS OF SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT DEPENDS ON ADHERING TO SEVERAL KEY PRINCIPLES THAT PROMOTE COLLABORATION, CLARITY, AND CONTINUOUS VALIDATION.

COLLABORATIVE SPECIFICATION

ALL RELEVANT STAKEHOLDERS, INCLUDING BUSINESS EXPERTS, DEVELOPERS, AND TESTERS, COLLABORATE TO DEFINE EXAMPLES. THIS JOINT EFFORT ENSURES THE REQUIREMENTS REFLECT THE TRUE BUSINESS NEEDS AND TECHNICAL CONSTRAINTS.

ILLUSTRATING REQUIREMENTS WITH REAL EXAMPLES

REQUIREMENTS ARE EXPRESSED THROUGH CONCRETE EXAMPLES THAT DESCRIBE HOW THE SYSTEM SHOULD BEHAVE IN VARIOUS SITUATIONS. THESE EXAMPLES SERVE AS LIVING DOCUMENTATION AND EXECUTABLE TESTS.

AUTOMATION OF SPECIFICATIONS

EXAMPLES ARE AUTOMATED AS ACCEPTANCE TESTS, ENABLING CONTINUOUS VERIFICATION OF THE SOFTWARE AGAINST ITS REQUIREMENTS. AUTOMATION FACILITATES RAPID FEEDBACK AND EARLY DETECTION OF DEFECTS.

- LIVING DOCUMENTATION: EXAMPLES EVOLVE ALONGSIDE THE SOFTWARE TO MAINTAIN ACCURACY.
- FREQUENT VALIDATION: AUTOMATED TESTS RUN REGULARLY TO VERIFY COMPLIANCE.
- CLEAR COMMUNICATION: EXAMPLES BRIDGE THE GAP BETWEEN BUSINESS AND TECHNICAL TEAMS.

BENEFITS OF SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT

IMPLEMENTING SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT YIELDS MULTIPLE ADVANTAGES THAT ENHANCE PROJECT SUCCESS AND PRODUCT QUALITY.

IMPROVED REQUIREMENT CLARITY

BY CAPTURING REQUIREMENTS AS CONCRETE EXAMPLES, TEAMS REDUCE AMBIGUITY AND ENSURE EVERYONE SHARES THE SAME UNDERSTANDING. THIS CLARITY MINIMIZES REWORK AND MISCOMMUNICATION.

ENHANCED COLLABORATION AND COMMUNICATION

THE COLLABORATIVE NATURE OF SPECIFICATION BY EXAMPLE FOSTERS OPEN COMMUNICATION AMONG STAKEHOLDERS, DEVELOPERS, AND TESTERS. THIS COLLABORATION LEADS TO BETTER ALIGNMENT AND FASTER DECISION-MAKING.

EARLY DEFECT DETECTION

AUTOMATED ACCEPTANCE TESTS DERIVED FROM EXAMPLES ENABLE EARLY DETECTION OF DEFECTS, REDUCING THE COST AND EFFORT OF FIXING ISSUES LATER IN THE DEVELOPMENT LIFECYCLE.

CONTINUOUS FEEDBACK AND ADAPTATION

SPECIFICATION BY EXAMPLE SUPPORTS AGILE PRACTICES BY PROVIDING RAPID FEEDBACK LOOPS. TEAMS CAN ADAPT REQUIREMENTS AND IMPLEMENTATION BASED ON TEST RESULTS AND STAKEHOLDER INPUT.

LIVING DOCUMENTATION

THE EXECUTABLE EXAMPLES SERVE AS LIVING DOCUMENTATION THAT REMAINS UP-TO-DATE WITH THE EVOLVING SOFTWARE, ELIMINATING STALE OR OUTDATED REQUIREMENT DOCUMENTS.

IMPLEMENTING SPECIFICATION BY EXAMPLE IN AGILE ENVIRONMENTS

SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT INTEGRATES NATURALLY WITH AGILE FRAMEWORKS SUCH AS SCRUM AND KANBAN, SUPPORTING ITERATIVE AND INCREMENTAL DELIVERY.

INCORPORATING SPECIFICATION BY EXAMPLE INTO USER STORIES

EXAMPLES ARE OFTEN EMBEDDED WITHIN USER STORIES AS ACCEPTANCE CRITERIA. THIS PRACTICE ENSURES THAT EACH STORY HAS CLEAR, TESTABLE CONDITIONS THAT DEFINE SUCCESSFUL IMPLEMENTATION.

COLLABORATIVE WORKSHOPS

WORKSHOPS INVOLVING PRODUCT OWNERS, DEVELOPERS, AND TESTERS ARE CONDUCTED TO DEFINE AND REFINE EXAMPLES. THESE WORKSHOPS ENCOURAGE SHARED UNDERSTANDING AND IMMEDIATE FEEDBACK.

AUTOMATION TOOLS AND FRAMEWORKS

TOOLS SUCH AS CUCUMBER, SPECFLOW, AND FITNESSE FACILITATE THE AUTOMATION OF EXAMPLES AS EXECUTABLE TESTS. THESE FRAMEWORKS SUPPORT BEHAVIOR-DRIVEN DEVELOPMENT AND HELP MAINTAIN LIVING DOCUMENTATION.

1. IDENTIFY BUSINESS SCENARIOS RELEVANT TO THE FUNCTIONALITY.
2. COLLABORATE TO CREATE PRECISE EXAMPLES ILLUSTRATING EXPECTED OUTCOMES.
3. AUTOMATE EXAMPLES AS ACCEPTANCE TESTS INTEGRATED INTO THE CI/CD PIPELINE.
4. CONTINUOUSLY UPDATE EXAMPLES TO REFLECT CHANGES IN REQUIREMENTS OR IMPLEMENTATION.

BEST PRACTICES FOR EFFECTIVE SPECIFICATION BY EXAMPLE

TO MAXIMIZE THE BENEFITS OF SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT, TEAMS SHOULD ADOPT BEST PRACTICES THAT ENSURE CLARITY, MAINTAINABILITY, AND COLLABORATION.

KEEP EXAMPLES SIMPLE AND RELEVANT

EXAMPLES SHOULD FOCUS ON REAL BUSINESS SCENARIOS AND AVOID UNNECESSARY COMPLEXITY. CLEAR AND CONCISE EXAMPLES FACILITATE UNDERSTANDING AND AUTOMATION.

MAINTAIN A SINGLE SOURCE OF TRUTH

EXAMPLES SHOULD SERVE AS THE DEFINITIVE DOCUMENTATION OF REQUIREMENTS. AVOID DUPLICATING INFORMATION IN SEPARATE DOCUMENTS TO PREVENT INCONSISTENCIES.

REGULARLY REVIEW AND UPDATE SPECIFICATIONS

AS THE PROJECT EVOLVES, EXAMPLES MUST BE REVIEWED AND UPDATED TO REFLECT CURRENT REQUIREMENTS AND IMPLEMENTATION DETAILS. THIS PRACTICE KEEPS DOCUMENTATION ACCURATE AND USEFUL.

ENCOURAGE CROSS-FUNCTIONAL COLLABORATION

INVOLVE ALL RELEVANT ROLES IN THE SPECIFICATION PROCESS TO CAPTURE DIVERSE PERSPECTIVES AND ENSURE COMPREHENSIVE COVERAGE OF REQUIREMENTS.

COMMON CHALLENGES AND SOLUTIONS

DESPITE ITS ADVANTAGES, SPECIFICATION BY EXAMPLE SOFTWARE DEVELOPMENT MAY ENCOUNTER OBSTACLES THAT REQUIRE PROACTIVE MANAGEMENT.

CHALLENGE: RESISTANCE TO CHANGE

TEAMS ACCUSTOMED TO TRADITIONAL REQUIREMENTS DOCUMENTATION MAY RESIST ADOPTING EXAMPLE-DRIVEN APPROACHES. PROVIDING TRAINING AND DEMONSTRATING BENEFITS CAN HELP EASE THIS TRANSITION.

CHALLENGE: MAINTAINING UP-TO-DATE EXAMPLES

EXAMPLES CAN BECOME OUTDATED IF NOT REGULARLY MAINTAINED, LEADING TO MISLEADING DOCUMENTATION. ESTABLISHING OWNERSHIP AND INTEGRATING UPDATES INTO DEVELOPMENT WORKFLOWS MITIGATES THIS RISK.

CHALLENGE: OVERLY COMPLEX EXAMPLES

COMPLEX OR NUMEROUS EXAMPLES CAN OVERWHELM TEAMS AND HINDER AUTOMATION. PRIORITIZING HIGH-VALUE SCENARIOS AND SIMPLIFYING EXAMPLES IMPROVES MANAGEABILITY.

CHALLENGE: INADEQUATE TOOLING

LACK OF APPROPRIATE AUTOMATION TOOLS CAN LIMIT THE EFFECTIVENESS OF SPECIFICATION BY EXAMPLE. INVESTING IN SUITABLE FRAMEWORKS AND TRAINING ENSURES SUCCESSFUL IMPLEMENTATION.

- PROVIDE ONGOING EDUCATION AND COACHING ON SPECIFICATION BY EXAMPLE PRACTICES.
- EMBED EXAMPLES INTO CONTINUOUS INTEGRATION PIPELINES FOR REGULAR VERIFICATION.
- FOSTER A CULTURE OF COLLABORATION AND SHARED RESPONSIBILITY FOR SPECIFICATIONS.

FREQUENTLY ASKED QUESTIONS

WHAT IS SPECIFICATION BY EXAMPLE IN SOFTWARE DEVELOPMENT?

SPECIFICATION BY EXAMPLE IS A COLLABORATIVE APPROACH TO DEFINING REQUIREMENTS AND FUNCTIONAL SPECIFICATIONS USING CONCRETE EXAMPLES, WHICH SERVE AS BOTH DOCUMENTATION AND AUTOMATED TESTS TO ENSURE SHARED UNDERSTANDING AMONG STAKEHOLDERS.

HOW DOES SPECIFICATION BY EXAMPLE IMPROVE SOFTWARE QUALITY?

BY USING CONCRETE EXAMPLES TO SPECIFY REQUIREMENTS, SPECIFICATION BY EXAMPLE REDUCES AMBIGUITY, ENSURES CLEAR COMMUNICATION BETWEEN DEVELOPERS AND BUSINESS STAKEHOLDERS, AND ENABLES AUTOMATED TESTING, ALL OF WHICH CONTRIBUTE TO HIGHER SOFTWARE QUALITY AND FEWER DEFECTS.

WHAT ARE THE KEY BENEFITS OF SPECIFICATION BY EXAMPLE?

KEY BENEFITS INCLUDE IMPROVED COLLABORATION BETWEEN TEAMS, CLEARER REQUIREMENTS, REDUCED REWORK, EARLY DEFECT DETECTION THROUGH AUTOMATED ACCEPTANCE TESTS, AND LIVING DOCUMENTATION THAT EVOLVES WITH THE SYSTEM.

HOW IS SPECIFICATION BY EXAMPLE RELATED TO BEHAVIOR-DRIVEN DEVELOPMENT (BDD)?

SPECIFICATION BY EXAMPLE AND BDD ARE CLOSELY RELATED; BOTH USE EXAMPLES TO DEFINE SYSTEM BEHAVIOR. BDD EXTENDS SPECIFICATION BY EXAMPLE BY EMPHASIZING UBIQUITOUS LANGUAGE AND INTEGRATING THESE EXAMPLES INTO AUTOMATED ACCEPTANCE TESTS USING FRAMEWORKS LIKE CUCUMBER OR SPECFLOW.

WHAT ROLES ARE INVOLVED IN SPECIFICATION BY EXAMPLE?

TYPICAL ROLES INCLUDE BUSINESS ANALYSTS, PRODUCT OWNERS, TESTERS, DEVELOPERS, AND DOMAIN EXPERTS WHO COLLABORATE TO CREATE AND REFINE EXAMPLES THAT DEFINE THE SYSTEM'S EXPECTED BEHAVIOR.

HOW DO YOU CREATE EFFECTIVE EXAMPLES IN SPECIFICATION BY EXAMPLE?

EFFECTIVE EXAMPLES SHOULD BE CONCRETE, UNAMBIGUOUS, REFLECT REAL BUSINESS SCENARIOS, FOCUS ON BEHAVIOR RATHER THAN IMPLEMENTATION, AND BE EASILY UNDERSTANDABLE BY BOTH TECHNICAL AND NON-TECHNICAL STAKEHOLDERS.

WHAT TOOLS SUPPORT SPECIFICATION BY EXAMPLE?

TOOLS SUCH AS CUCUMBER, SPECFLOW, FITNESSE, AND CONCORDION SUPPORT SPECIFICATION BY EXAMPLE BY ALLOWING TEAMS TO WRITE EXECUTABLE SPECIFICATIONS IN NATURAL LANGUAGE THAT CAN BE AUTOMATED FOR TESTING.

CAN SPECIFICATION BY EXAMPLE BE APPLIED IN AGILE ENVIRONMENTS?

YES, SPECIFICATION BY EXAMPLE FITS WELL WITHIN AGILE METHODOLOGIES BY PROMOTING CONTINUOUS COLLABORATION, ITERATIVE REFINEMENT OF REQUIREMENTS, AND AUTOMATED ACCEPTANCE TESTING THAT SUPPORTS FREQUENT DELIVERY OF

WHAT CHALLENGES MIGHT TEAMS FACE WHEN IMPLEMENTING SPECIFICATION BY EXAMPLE?

CHALLENGES INCLUDE RESISTANCE TO CHANGE, LACK OF COLLABORATION BETWEEN BUSINESS AND TECHNICAL TEAMS, DIFFICULTY IN WRITING EFFECTIVE EXAMPLES, AND THE INITIAL OVERHEAD OF SETTING UP AUTOMATED ACCEPTANCE TESTS AND MAINTAINING THEM OVER TIME.

ADDITIONAL RESOURCES

1. *SPECIFICATION BY EXAMPLE: HOW SUCCESSFUL TEAMS DELIVER THE RIGHT SOFTWARE*

THIS FOUNDATIONAL BOOK BY GOJKO ADZIC INTRODUCES THE CONCEPT OF SPECIFICATION BY EXAMPLE (SBE) AS A COLLABORATIVE APPROACH TO DEFINING REQUIREMENTS AND FUNCTIONAL TESTS. IT EMPHASIZES USING CONCRETE EXAMPLES TO CREATE SHARED UNDERSTANDING BETWEEN STAKEHOLDERS AND DEVELOPMENT TEAMS. THE BOOK OFFERS PRACTICAL GUIDANCE, CASE STUDIES, AND TECHNIQUES FOR IMPROVING COMMUNICATION AND REDUCING REWORK IN SOFTWARE PROJECTS.

2. *BRIDGING THE COMMUNICATION GAP: SPECIFICATION BY EXAMPLE AND AGILE ACCEPTANCE TESTING*

WRITTEN BY GOJKO ADZIC, THIS BOOK FOCUSES ON IMPROVING THE DIALOGUE BETWEEN BUSINESS AND TECHNICAL TEAMS THROUGH SPECIFICATION BY EXAMPLE. IT COVERS AGILE ACCEPTANCE TESTING PRACTICES AND HOW THEY INTEGRATE WITH SBE TO ENSURE CLEAR, TESTABLE REQUIREMENTS. READERS WILL FIND PRACTICAL ADVICE ON WRITING EXECUTABLE SPECIFICATIONS THAT SERVE AS BOTH DOCUMENTATION AND TESTS.

3. *BDD IN ACTION: BEHAVIOR-DRIVEN DEVELOPMENT FOR THE WHOLE SOFTWARE LIFECYCLE*

BY JOHN FERGUSON SMART, THIS BOOK EXPLORES BEHAVIOR-DRIVEN DEVELOPMENT (BDD), A METHODOLOGY CLOSELY RELATED TO SPECIFICATION BY EXAMPLE. IT EXPLAINS HOW TO WRITE HUMAN-READABLE SCENARIOS THAT DRIVE DEVELOPMENT AND TESTING. THE BOOK ALSO COVERS TOOLING, COLLABORATION STRATEGIES, AND HOW BDD CAN ENHANCE AGILE DEVELOPMENT PROCESSES.

4. *LIVING DOCUMENTATION: CONTINUOUS KNOWLEDGE SHARING BY EXAMPLE*

THIS BOOK DIVES INTO THE CONCEPT OF LIVING DOCUMENTATION, WHICH EVOLVES ALONGSIDE SOFTWARE THROUGH EXECUTABLE SPECIFICATIONS. IT EXPLAINS HOW SPECIFICATION BY EXAMPLE FACILITATES CONTINUOUS KNOWLEDGE SHARING AND REDUCES THE GAP BETWEEN DOCUMENTATION AND IMPLEMENTATION. THE AUTHOR PROVIDES TECHNIQUES FOR MAINTAINING UP-TO-DATE DOCUMENTATION THAT ACTIVELY SUPPORTS DEVELOPMENT AND TESTING.

5. *AGILE TESTING: A PRACTICAL GUIDE FOR TESTERS AND AGILE TEAMS*

LISA CRISPIN AND JANET GREGORY PRESENT A COMPREHENSIVE GUIDE TO TESTING IN AGILE ENVIRONMENTS, HIGHLIGHTING THE ROLE OF SPECIFICATION BY EXAMPLE. THE BOOK PROVIDES STRATEGIES FOR INTEGRATING TESTING EARLY IN THE DEVELOPMENT CYCLE AND COLLABORATING EFFECTIVELY WITH STAKEHOLDERS. IT INCLUDES REAL-WORLD EXAMPLES AND DISCUSSES TOOLS AND TECHNIQUES TO SUPPORT SBE PRACTICES.

6. *SPECIFICATION BY EXAMPLE MADE EASY: HOW TO DELIVER BETTER SOFTWARE FASTER*

THIS PRACTICAL GUIDE SIMPLIFIES THE ADOPTION OF SPECIFICATION BY EXAMPLE FOR TEAMS NEW TO THE APPROACH. IT OUTLINES STEP-BY-STEP PROCESSES FOR CREATING CLEAR, TESTABLE REQUIREMENTS USING EXAMPLES AND ENCOURAGES COLLABORATION ACROSS ROLES. THE BOOK INCLUDES TEMPLATES, CHECKLISTS, AND TIPS TO HELP TEAMS IMPLEMENT SBE SUCCESSFULLY.

7. *EXAMPLE-DRIVEN AGILE DEVELOPMENT: USING SPECIFICATION BY EXAMPLE TO DRIVE QUALITY*

FOCUSING ON QUALITY ASSURANCE, THIS BOOK DEMONSTRATES HOW SPECIFICATION BY EXAMPLE CAN BE LEVERAGED TO ENHANCE BOTH DEVELOPMENT AND TESTING ACTIVITIES. IT DISCUSSES WRITING EFFECTIVE EXAMPLES, AUTOMATING ACCEPTANCE TESTS, AND FOSTERING A CULTURE OF SHARED OWNERSHIP OF REQUIREMENTS. THE AUTHOR SHARES INSIGHTS INTO OVERCOMING COMMON CHALLENGES WHEN ADOPTING SBE.

8. *MASTERING COLLABORATION IN AGILE TEAMS: TECHNIQUES FOR SPECIFICATION BY EXAMPLE*

THIS BOOK EMPHASIZES THE COLLABORATIVE NATURE OF SPECIFICATION BY EXAMPLE AND OFFERS PRACTICAL METHODS FOR IMPROVING TEAMWORK IN AGILE PROJECTS. IT COVERS FACILITATION TECHNIQUES, WORKSHOP FORMATS, AND COMMUNICATION PATTERNS THAT HELP TEAMS CREATE AND REFINE SPECIFICATIONS TOGETHER. READERS LEARN HOW TO BUILD TRUST AND ALIGN

9. *EFFECTIVE SPECIFICATION BY EXAMPLE WITH CUCUMBER: AUTOMATING ACCEPTANCE TESTS*

THIS TECHNICAL GUIDE FOCUSES ON USING THE CUCUMBER TOOL TO IMPLEMENT SPECIFICATION BY EXAMPLE IN SOFTWARE PROJECTS. IT EXPLAINS HOW TO WRITE GHERKIN SYNTAX SCENARIOS THAT SERVE AS BOTH DOCUMENTATION AND AUTOMATED TESTS. THE BOOK ALSO COVERS INTEGRATION WITH DEVELOPMENT PIPELINES AND BEST PRACTICES FOR MAINTAINING EXECUTABLE SPECIFICATIONS OVER TIME.

Specification By Example Software Development

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specification by example software development: Specification by Example Gojko Adzic, 2011-06-02 Summary Specification by Example is an emerging practice for creating software based on realistic examples, bridging the communication gap between business stakeholders and the dev teams building the software. In this book, author Gojko Adzic distills interviews with successful teams worldwide, sharing how they specify, develop, and deliver software, without defects, in short iterative delivery cycles. About the Technology Specification by Example is a collaborative method for specifying requirements and tests. Seven patterns, fully explored in this book, are key to making the method effective. The method has four main benefits: it produces living, reliable documentation; it defines expectations clearly and makes validation efficient; it reduces rework; and, above all, it assures delivery teams and business stakeholders that the software that's built is right for its purpose. About the Book This book distills from the experience of leading teams worldwide effective ways to specify, test, and deliver software in short, iterative delivery cycles. Case studies in this book range from small web startups to large financial institutions, working in many processes including XP, Scrum, and Kanban. This book is written for developers, testers, analysts, and business people working together to build great software. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Common process patterns How to avoid bad practices Fitting SBE in your process 50+ case studies ===== Table of Contents Part 1 Getting started Part 2 Key process patterns Part 3 Case studies Key benefits Key process patterns Living documentation Initiating the changes Deriving scope from goals Specifying collaboratively Illustrating using examples Refining the specification Automating validation without changing specifications Validating frequently Evolving a documentation system uSwitch RainStor Iowa Student Loan Sabre Airline Solutions ePlan Services Songkick Concluding thoughts

specification by example software development: Foundations of Algebraic Specification and Formal Software Development Donald Sannella, Andrzej Tarlecki, 2012-01-05 This book provides foundations for software specification and formal software development from the perspective of work on algebraic specification, concentrating on developing basic concepts and studying their fundamental properties. These foundations are built on a solid mathematical basis, using elements of universal algebra, category theory and logic, and this mathematical toolbox provides a convenient language for precisely formulating the concepts involved in software specification and development. Once formally defined, these notions become subject to mathematical investigation, and this interplay between mathematics and software engineering yields results that are mathematically interesting, conceptually revealing, and practically useful. The

theory presented by the authors has its origins in work on algebraic specifications that started in the early 1970s, and their treatment is comprehensive. This book contains five kinds of material: the requisite mathematical foundations; traditional algebraic specifications; elements of the theory of institutions; formal specification and development; and proof methods. While the book is self-contained, mathematical maturity and familiarity with the problems of software engineering is required; and in the examples that directly relate to programming, the authors assume acquaintance with the concepts of functional programming. The book will be of value to researchers and advanced graduate students in the areas of programming and theoretical computer science.

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proceedings of the fourth Vienna Development Method Symposium, VDM '91, are published here in two volumes. Previous VDM symposia were held in 1987 (LNCS 252), 1988 (LNCS 328), and 1990 (LNCS 428). The VDM symposia have been organized by the VDM Europe, formed in 1985 as an advisory board sponsored by the Commission of the European Communities. The VDM Europe working group consisted of researchers, software engineers, and programmers, all interested in promoting the industrial usage of formal methods for software development. The fourth VDM symposium presented not only VDM but also a large number of other methods for formal software development. Volume 1 contains the conference contributions. It has four parts: contributions of invited speakers, papers, project reports, and tools demonstration abstracts. The emphasis is on methods and calculi for development, verification and verification tools support, experiences from doing developments, and the associated theoretical problems. Volume 2 contains four introductory tutorials (on LARCH, Refinement Calculus, VDM, and RAISE) and four advanced tutorials (on ABEL, PROSPECTRA, The B Method, and The Stack). They present a comprehensive account of the state of the art.--PUBLISHER'S WEBSITE.

specification by example software development: Handbook of Corporate University Development Dr Scott Taylor, Professor Geoff Peters, Professor John Storey, Professor Rob Paton, 2012-09-01 The emphasis on corporate universities has been a driving force in moving companies beyond a restricted approach to training, to a central vision for learning within the organization. However, there have been failures and many corporate universities have struggled to bring a business rigour to learning or to align their development with the key business and financial drivers of the organization. It is time for the Corporate University to demonstrate how business rigour, handled deftly and with strong and perceptive leadership, can revolutionize learning both inside and outside the organization. The Handbook of Corporate University Development is an important catalyst towards this process. It draws on experience from around the world, to provide anyone responsible for strategy and learning at senior levels in government, education and business with a picture of current best practice.

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specification by example software development: Engineering Agile Big-Data Systems

Kevin Feeney, Jim Davies, James Welch, 2022-09-01 To be effective, data-intensive systems require extensive ongoing customisation to reflect changing user requirements, organisational policies, and the structure and interpretation of the data they hold. Manual customisation is expensive, time-consuming, and error-prone. In large complex systems, the value of the data can be such that exhaustive testing is necessary before any new feature can be added to the existing design. In most cases, the precise details of requirements, policies and data will change during the lifetime of the system, forcing a choice between expensive modification and continued operation with an inefficient design. Engineering Agile Big-Data Systems outlines an approach to dealing with these problems in software and data engineering, describing a methodology for aligning these processes throughout product lifecycles. It discusses tools which can be used to achieve these goals, and, in a number of case studies, shows how the tools and methodology have been used to improve a variety of academic and business systems.

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