

game of thrones houses

game of thrones houses are central to the intricate world of the "Game of Thrones" series, both in George R.R. Martin's novels and the HBO television adaptation. These noble families shape the political landscape of Westeros and beyond, each with distinct histories, heraldry, and allegiances. Understanding the major and minor houses provides insight into the complex alliances, rivalries, and power struggles that drive the narrative. The significance of the great houses extends beyond mere lineage, influencing cultural identities, regional governance, and military might. This article explores the prominent game of thrones houses, their origins, key members, and the impact they have on the unfolding saga. Additionally, it delves into the symbolism of their sigils, their geographical dominions, and the roles they play throughout the series. The detailed overview serves as a comprehensive guide for enthusiasts seeking to deepen their knowledge of Westerosi nobility.

- Major Game of Thrones Houses
- Minor and Lesser-Known Houses
- House Sigils and Mottos
- Geographical Influence of the Houses
- Political and Military Roles

Major Game of Thrones Houses

The most influential game of thrones houses dominate the political and social hierarchy of Westeros. These families control vast territories, command armies, and often have claims to the Iron Throne. Their histories are rich with legendary figures, internal conflicts, and alliances that have lasting consequences.

House Stark of Winterfell

House Stark is one of the oldest and most respected houses in Westeros, ruling the North from their ancestral seat at Winterfell. Known for their honor and stoicism, the Starks' sigil is a grey direwolf on a white field, and their motto is "Winter Is Coming." Their lineage traces back to the First Men, and they have a profound connection to the ancient customs and the old gods of the forest.

House Lannister of Casterly Rock

House Lannister is renowned for its immense wealth and political cunning. They hail from the Westerlands with their seat at Casterly Rock. Their golden lion sigil and the words "Hear Me Roar!" symbolize their pride and power, although their unofficial motto, "A Lannister Always Pays His Debts," is more widely recognized. The Lannisters play a pivotal role in the struggle for power throughout the series.

House Targaryen of Dragonstone

Once rulers of the Seven Kingdoms, House Targaryen is famous for their dragons and Valyrian heritage. Their sigil is a red three-headed dragon on a black field, and their words are "Fire and Blood." Though nearly wiped out during Robert's Rebellion, their legacy persists through surviving members who seek to reclaim the throne.

House Baratheon of Storm's End

House Baratheon rose to prominence after Robert Baratheon's rebellion against the Targaryens. Their sigil features a crowned black stag on a gold field, and their motto is "Ours is the Fury." Divided into three branches by Robert's brothers, the Baratheons are central to the series' political conflicts.

House Greyjoy of Pyke

House Greyjoy rules the Iron Islands and is distinguished by their seafaring culture and fierce independence. Their sigil is a golden kraken on a black field, and their motto, "We Do Not Sow," reflects their raiding lifestyle. The Greyjoys often challenge the authority of the mainland kingdoms.

House Tyrell of Highgarden

The Tyrells are a wealthy and influential house from the Reach, known for their vast armies and fertile lands. Their sigil is a golden rose on a green field, and their motto is "Growing Strong." They play significant diplomatic and military roles in the series, especially through key alliances.

Minor and Lesser-Known Houses

Alongside the major houses, numerous minor and lesser-known game of thrones houses contribute to the complexity of the political landscape. These families often serve as vassals or regional powers, each with unique traits

and histories.

House Martell of Sunspear

House Martell governs Dorne, a region known for its distinct culture and climate. Their sigil is a red sun pierced by a gold spear on an orange field, with the motto "Unbowed, Unbent, Unbroken." Martells are known for their fierce resistance to conquest and emphasis on equality.

House Arryn of the Eyrie

Located in the Vale of Arryn, this house is symbolized by a white falcon and crescent moon on a blue field. Their words, "As High as Honor," reflect their lofty values and mountainous domain. The Arryns maintain a strategic position in the east of Westeros.

House Tully of Riverrun

House Tully holds sway over the Riverlands with a silver trout on a blue and red striped field as their sigil. Their motto, "Family, Duty, Honor," encapsulates their core values. The Tullys are key players in regional politics and alliances.

House Bolton of the Dreadfort

Known for their brutal reputation, House Bolton's sigil is a flayed man on a red field, and their words are "Our Blades Are Sharp." They are infamous for their cruelty and treachery, making them feared neighbors in the North.

House Sigils and Mottos

Each game of thrones house is represented by a distinctive sigil and motto that encapsulate its identity, values, and history. These symbols play a significant role in the storytelling, often reflecting the character and fate of the families.

- **House Stark:** Grey direwolf on white – "Winter Is Coming"
- **House Lannister:** Golden lion on crimson – "Hear Me Roar!" (official), "A Lannister Always Pays His Debts" (popular)
- **House Targaryen:** Red three-headed dragon on black – "Fire and Blood"

- **House Baratheon:** Black crowned stag on gold – "Ours is the Fury"
- **House Greyjoy:** Golden kraken on black – "We Do Not Sow"
- **House Tyrell:** Golden rose on green – "Growing Strong"
- **House Martell:** Red sun pierced by golden spear on orange – "Unbowed, Unbent, Unbroken"

These emblems and phrases are often displayed on banners, armor, and coinage, serving as rallying points for soldiers and symbols of loyalty for subjects.

Geographical Influence of the Houses

The power of the game of thrones houses is intimately tied to their geographical domains, which shape their economies, cultures, and military strategies. The vast continent of Westeros is divided into regions controlled by various noble families.

The North

The North is the largest region, ruled by House Stark from Winterfell. It is known for its harsh winters, dense forests, and a population that values honor and tradition. The North's geographical isolation fosters a distinct identity.

The Westerlands

House Lannister governs the resource-rich Westerlands, famed for its gold mines. The region's wealth underpins the Lannisters' influence and ability to fund armies and political maneuvers.

The Riverlands

Controlled by House Tully, the Riverlands are fertile and strategically located along key waterways, making them vital for trade and military campaigns.

The Vale of Arryn

The Vale is mountainous and difficult to access, providing natural defenses. House Arryn's seat, the Eyrie, is nearly impregnable, symbolizing their defensive strength.

Dorne

Dorne's hot climate and desert landscapes differentiate it culturally and politically. House Martell's rule emphasizes independence and resilience against outside influence.

Political and Military Roles

Game of thrones houses play crucial roles in the political intrigue and military conflicts that define the series. Their alliances, betrayals, and warfare shape the fate of Westeros and the Iron Throne.

Alliances and Marriages

Marriage between houses is a common strategy to secure alliances and peace. These unions often have significant political implications, shifting the balance of power.

Military Campaigns

The houses command armies that engage in battles for territory, honor, and succession rights. The loyalty of bannermen and the strength of a house's forces are vital to its survival and dominance.

Influence at King's Landing

Several houses vie for influence at the capital, King's Landing, where the Iron Throne sits. Control over the court and the king's favor can elevate a house's power dramatically.

Rebellions and Conflicts

Throughout the series, various houses rebel against or support the ruling powers, leading to civil wars such as Robert's Rebellion and the War of the Five Kings. These conflicts underscore the volatile nature of Westerosi politics.

Frequently Asked Questions

What are the main noble houses in Game of Thrones?

The main noble houses in Game of Thrones include House Stark, House

Lannister, House Targaryen, House Baratheon, House Greyjoy, House Tyrell, and House Martell.

What is the sigil and motto of House Stark?

House Stark's sigil is a grey direwolf on a white field, and their motto is 'Winter is Coming.'

Which house rules the Iron Islands in Game of Thrones?

House Greyjoy rules the Iron Islands, with their sigil being a golden kraken on a black field and their motto 'We Do Not Sow.'

How did House Targaryen lose the Iron Throne?

House Targaryen lost the Iron Throne during Robert's Rebellion, when Robert Baratheon led a rebellion against King Aerys II, resulting in the fall of the Targaryen dynasty.

What is unique about House Martell compared to other houses?

House Martell of Dorne is unique for its cultural differences, including allowing equal inheritance rights for women, and their motto is 'Unbowed, Unbent, Unbroken.'

Additional Resources

1. House Stark: The Wolves of Winterfell

This book delves into the rich history and legacy of House Stark, the noble family ruling the North from their ancestral seat at Winterfell. It explores their values of honor, loyalty, and resilience, as well as key members like Eddard Stark and Jon Snow. Readers will gain insight into the Stark sigil, motto, and their role in the larger Game of Thrones saga.

2. House Lannister: Lions of the Rock

Focusing on the wealthy and powerful Lannisters of Casterly Rock, this book uncovers the complexities behind the house's motto, "Hear Me Roar!" and their unofficial saying, "A Lannister always pays his debts." It highlights notable figures such as Tywin, Cersei, and Jaime Lannister, exploring their strategic prowess and often ruthless ambition.

3. The Targaryen Dragons: Blood and Fire

This volume chronicles the rise and fall of House Targaryen, the dragonlords who once ruled Westeros. Covering their Valyrian origins, the conquest of the Seven Kingdoms, and the fiery dragons that defined their reign, the book provides a detailed look at key Targaryens like Aegon the Conqueror and

Daenerys Stormborn.

4. *House Baratheon: The Stags of Storm's End*

Exploring the proud and tempestuous Baratheons, this book tells the story of their rise from Storm's End to the Iron Throne. It delves into the lives of Robert Baratheon, Stannis, and Renly, examining their strengths, flaws, and the civil strife that fractured the house during the War of the Five Kings.

5. *The Greyjoy Rebellion: Lords of the Iron Islands*

This book shines a light on the seafaring Greyjoys, masters of the Iron Islands and their harsh, sea-faring culture. It discusses their motto, "We Do Not Sow," and the rebellious nature of leaders like Balon and Theon Greyjoy. The narrative explores their struggles for independence and power within the greater realm.

6. *House Tyrell: The Rose of Highgarden*

Centered on the wealthy and cunning Tyrell family, this book explores their rise to prominence in the Reach and their strategic alliances through marriage and diplomacy. It highlights influential figures such as Margaery and Olenna Tyrell, emphasizing their political savvy and the symbolism of the golden rose.

7. *House Martell: Sunspear and the Sand Snakes*

This book delves into the culture and history of House Martell from the desert kingdom of Dorne. It covers their unique customs, fierce independence, and key personalities like Prince Doran and the Sand Snakes. Readers will discover how the Martells' motto, "Unbowed, Unbent, Unbroken," reflects their resilient spirit.

8. *The Reach of House Tully: Lords of Riverrun*

Focusing on House Tully, this book explores the strategic location of Riverrun and the house's dedication to family and honor. It discusses important members like Catelyn Stark and Edmure Tully, as well as their alliances and role in the War of the Five Kings. The book highlights the Tullys' sigil and their commitment to loyalty.

9. *House Arryn: The Falcons of the Vale*

This volume examines the noble House Arryn, rulers of the mountainous Vale of Arryn. It details their isolationist policies, their formidable fortress of the Eyrie, and notable figures such as Jon Arryn and Lysa Arryn. The book also explores their sigil—the falcon—and their motto, "As High as Honor."

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Based on visionary author George R. R. Martin's book *Fire & Blood*, *House of the Dragon* charts the earth-shattering events that led to the fall of Westeros's most powerful family, House Targaryen. Brought to the screen by showrunners Ryan Condal and Miguel Sapochnik, the ambitious prequel series required a striking new vision that would transport viewers back in time, two centuries before the events of *Game of Thrones*. With unparalleled access to the show's cast and crew, including Condal, Sapochnik, and Martin, this book tells the incredible story of their creative journey, from the initial script-writing process to the epic international shoot. Illustrated with a remarkable wealth of concept art, on-set photography, and other key visuals, this is the ultimate companion to *House of the Dragon*.

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McIntyre, 2024-12-03 Return to Westeros with this deluxe book that explores the creation of season two of HBO's hit series *House of the Dragon*. Following the huge international success of *House of the Dragon* season one, HBO's acclaimed series returns for a second season. Author Gina McIntyre, who wrote Insight's best-selling book on season one, *Game of Thrones: House of the Dragon: Inside the Creation of a Targaryen Dynasty*, has returned to the set at Leavesden Studios near London to chronicle the making of season two, receiving unprecedented access to the production. Season two promises even more intrigue and action, with remarkable performances and unforgettable set pieces, all explored in-depth within this must-have volume that makes the perfect companion to McIntyre's original book. Filled with concept art, on-set photography, and other dazzling visuals, this will be the ultimate exploration of a highly anticipated TV event. EXCLUSIVE ACCESS: Go behind the scenes of season two of *House of the Dragon* and discover exclusive insights and secrets from the show's set. REVEALING INTERVIEWS: Go behind the scenes of *House of the Dragon* through in-depth interviews with showrunner Ryan Condal and the incredible cast and crew. STUNNING IMAGERY: Explore a treasure trove of never-before-seen images, including concept designs for the show's dragons, locations, and costumes, plus candid on-set photos. OFFICIALLY LICENSED: The only officially licensed making-of book for season two of HBO's *House of the Dragon*. COMPLETE YOUR COLLECTION: *Game of Thrones: House of the Dragon: Inside the Dawn of the Targaryen Civil War* is the perfect companion to *Game of Thrones: House of the Dragon: Inside the Creation of a Targaryen Dynasty*, *The Art of Game of Thrones*, and *Game of Thrones: The Costumes*, also published by Insight Editions

game of thrones houses: *Game of Thrones - A View from the Humanities Vol. 1* Alfonso

Álvarez-Ossorio, Fernando Lozano, Rosario Moreno Soldevila, Cristina Rosillo-Lopez, 2023-03-20 This book reflects on time, space and culture in the *Game of Thrones* universe. It analyses both the novels and the TV series from a multidisciplinary perspective ultimately aimed at highlighting the complexity, eclecticism and diversity that characterises Martin's world. The book is divided into three thematic sections. The first section focuses on space—both the urban and natural environment—and the interaction between human beings and their surroundings. The second section follows different yet complementary approaches to *Game of Thrones* from an aesthetic and cultural perspective. The final section addresses the linguistic and translation implications of the *Game of Thrones* universe, as well as its didactic uses. This book is paired with a second volume that focuses on the characters that populate Martin's universe, as well as on one of the ways in which they often interact—violence and warfare—from the same multidisciplinary perspective.

game of thrones houses: *Mastering the Game of Thrones* Jes Battis, Susan Johnston,

2015-01-22 George R.R. Martin's *A Song of Ice and Fire* series is a worldwide phenomenon, and the world of Westeros has seen multiple adaptations, from HBO's acclaimed television series to graphic novels, console games and orchestral soundtracks. This collection of new essays investigates what makes this world so popular, and why the novels and television series are being taught in university classrooms as genre-defining works within the American fantasy tradition. This volume represents the first sustained scholarly treatment of George R.R. Martin's groundbreaking work, and includes

writing by experts involved in the production of the HBO show. The contributors investigate a number of compelling areas, including the mystery of the shape-shifting wargs, the conflict between religions, the origins of the Dothraki language and the sex lives of knights. The significance of fan cultures and their adaptations is also discussed.

game of thrones houses: A Game of Thrones. From Novel to TV Onno Thießen, 2013-04-17 Bachelor Thesis from the year 2013 in the subject American Studies - Miscellaneous, grade: 1,3, Dresden Technical University (Anglistik / Amerikanistik), course: Kulturwissenschaften - Nordamerika, language: English, abstract: This thesis takes a closer look at the adaption process from the novel A Game of thrones to the popular TV series, with the focus on a structural comparison and the alterations from the novel to the series. A shift in the depiction of characters, fidelity aspects and political statements of the installments are also considered. Last but not least, this thesis takes a closer look at the level of illicitness in the series, and if there is an equivalent in the novel.

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game of thrones houses: Game of Thrones: The Noble Houses of Westeros Running Press, 2015-12-08 A guide to the great families and major houses of the Game of Thrones universe details the family trees, history, character profiles, allegiances, and house sigil of each.

game of thrones houses: Creating 'House of the Dragon': Worldbuilding and Complex Plotlines in the Game of Thrones Prequel Dora Lucero, Journey into the intricate world of 'House of the Dragon,' the prequel series to the acclaimed 'Game of Thrones.' This book offers an in-depth exploration of the intricate worldbuilding and complex plotlines that shape this epic tale. Within its pages, you will delve into the tumultuous history of Westeros, discovering the key events, power struggles, and betrayals that led to the Dance of the Dragons. Meet the Targaryen dynasty at the height of their power, with their fearsome dragons and ironclad rule. Witness the rise and fall of powerful houses as alliances shift and rivalries ignite. Through detailed analysis and exclusive insights, this book unravels the intricate tapestry of 'House of the Dragon.' It examines the motivations of key characters, exploring their strengths, flaws, and the decisions that shape their destinies. From the ambitious Rhaenyra Targaryen to the cunning Daemon Targaryen, each character plays a pivotal role in the grand scheme of things. Whether you are a devoted fan of 'Game of Thrones' or a newcomer to this captivating world, this book will enhance your understanding and appreciation of 'House of the Dragon.' It is an indispensable guide for anyone seeking to unravel the secrets and complexities of this epic saga.

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together with the fifth season, which began filming in July 2015 primarily in Northern Ireland, Spain, Croatia, Iceland and Canada. Each episode cost over \$10 million. This book has been derived from Wikipedia: it contains the entire text of the title Wikipedia article + the entire text of all the 593 related (linked) Wikipedia articles to the title article. This book does not contain illustrations. e-Pedia (an imprint of e-artnow) charges for the convenience service of formatting these e-books for your eReader. We donate a part of our net income after taxes to the Wikimedia Foundation from the sales of all books based on Wikipedia content.

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sections. The first section explores Martin's characters as the mainstay of both the novels and the TV series, since the author has peopled his universe with three-dimensional intriguing characters that resonate with the reader/audience. The second section is devoted to violence and warfare, both pervasive in the Game of Thrones universe. In particular, the TV series' depiction of violence is explicit, going beyond the limits that have seldom been traversed in primetime television i.e. the execution of Ned Stark, the "Red Wedding" and "Battle of the Bastards". In the Game of Thrones universe, violence is not only restricted to warfare but is an everyday occurrence, a result of the social and gender inequalities characterising the world created by Martin.

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