

calculus video project

calculus video project is an innovative and effective approach to understanding complex mathematical concepts through visual learning. As educational methodologies evolve, calculus video projects have gained popularity among students and educators alike, facilitating a deeper comprehension of calculus topics. This article explores the various aspects of developing a calculus video project, including the planning process, content creation, technical skills required, and distribution methods. By the end, readers will understand how to successfully execute a calculus video project that enhances learning outcomes.

- Introduction
- Understanding the Concept of a Calculus Video Project
- Planning Your Calculus Video Project
- Creating Engaging Content for Your Video
- Technical Skills Needed for Video Production
- Distribution and Sharing of Your Video Project
- Benefits of a Calculus Video Project
- Conclusion

Understanding the Concept of a Calculus Video Project

A calculus video project is a multimedia presentation designed to explain and illustrate various concepts in calculus. These projects can range from simple explanations of derivative functions to complex integrals and their applications. By leveraging video as a medium, educators can present information in a more engaging and dynamic manner, catering to diverse learning styles.

Video projects can be created by students as part of their coursework or by educators as supplementary teaching materials. The primary goal is to make calculus more accessible and enjoyable, allowing students to visualize mathematical concepts rather than purely relying on textual explanations.

Planning Your Calculus Video Project

Proper planning is crucial for the success of any video project. This phase involves defining the objectives, target audience, and key topics to be covered. A well-structured plan will ensure that the project remains focused and aligns with educational goals.

Defining Objectives

Clearly outline what you aim to achieve with your video project. Possible objectives could include:

- Explaining specific calculus concepts.
- Demonstrating problem-solving techniques.
- Providing real-world applications of calculus.

Identifying Target Audience

Understanding your audience is essential for tailoring the content to their needs. Consider factors such as their current knowledge level, age group, and learning preferences. This insight will guide the complexity of the material and the style of presentation.

Selecting Key Topics

Choose relevant topics that are both informative and engaging. Some popular calculus topics for video projects include:

- Limits and continuity.
- Derivatives and their applications.
- Integrals and area under curves.
- Fundamental Theorem of Calculus.
- Real-world applications of calculus.

Creating Engaging Content for Your Video

Content creation is the heart of your calculus video project. It is essential to ensure that the material is not only educational but also engaging to keep the audience's attention. Here are some strategies to enhance content quality.

Script Development

Writing a clear and concise script is a fundamental step in video production. Your script should outline the main points, explanations, and examples you wish to present. Aim for a conversational tone to make the material feel more accessible.

Incorporating Visual Aids

Visual aids play a vital role in helping viewers understand complex calculus concepts. Consider including:

- Graphs and charts to illustrate functions.
- Animations demonstrating calculus processes.
- Real-life examples that apply calculus principles.

Recording Techniques

When recording your video, ensure you have good lighting and sound quality. Use a high-definition camera and a quality microphone to produce professional-looking results. Practice speaking clearly and confidently to enhance delivery.

Technical Skills Needed for Video Production

Creating a calculus video project does require some technical skills. Familiarity with video editing software and basic filming techniques is beneficial for producing high-quality content.

Video Editing Software

Choose appropriate video editing software that fits your skill level. Popular options include:

- Adobe Premiere Pro for advanced editing.
- iMovie for beginners on Mac.
- Filmora for a user-friendly interface.

Learn how to cut, splice, and add effects to enhance your video. Incorporating elements like background music, voiceovers, and transitions will make your project more engaging.

Filming Techniques

Understanding basic filming techniques can greatly improve the quality of your video. Consider the following:

- Stabilizing your camera to avoid shaky footage.
- Using a tripod for consistent framing.
- Paying attention to background noise and distractions.

Distribution and Sharing of Your Video Project

Once your video project is complete, the next step is to share it with your target audience. This can be done through various platforms depending on who you want to reach.

Choosing the Right Platform

Consider where your audience is most active. Popular platforms for sharing educational videos include:

- YouTube for a broad audience reach.
- Vimeo for high-quality video hosting.
- Educational platforms like Edpuzzle for classroom integration.

Promotion Strategies

To maximize viewership, consider promoting your video through social media, educational forums, and classrooms. Engaging with your audience through

comments and feedback can also improve visibility and encourage further project development.

Benefits of a Calculus Video Project

Engaging in a calculus video project offers numerous benefits for both students and educators. It enhances understanding, encourages collaboration, and develops technical skills.

Enhanced Understanding

Visual learning through video enhances comprehension of abstract calculus concepts, making them more relatable and understandable.

Collaboration Opportunities

Creating a video project can foster collaboration among students, encouraging teamwork and the sharing of ideas in tackling complex topics.

Skill Development

Students not only learn calculus but also develop valuable skills in research, scripting, and video production, which are beneficial in various fields.

Conclusion

A calculus video project is an effective way to convey complex mathematical concepts through engaging and visual storytelling. With thorough planning, creative content, and technical execution, educators and students can create impactful videos that enhance learning experiences. The benefits of such projects extend beyond just understanding calculus—they also cultivate teamwork, technical skills, and a passion for mathematics. Embracing this innovative approach can significantly enrich the educational landscape.

Q: What is a calculus video project?

A: A calculus video project is a multimedia presentation that explains and illustrates various concepts in calculus through engaging video content.

Q: How do you plan a calculus video project?

A: Planning a calculus video project involves defining objectives, identifying the target audience, and selecting key topics to cover.

Q: What types of content should be included in a calculus video?

A: A calculus video should include clear explanations, visual aids like graphs and animations, and real-world examples to illustrate concepts effectively.

Q: What technical skills are needed for creating a calculus video project?

A: Essential technical skills include familiarity with video editing software, basic filming techniques, and understanding sound and lighting for video production.

Q: How can I distribute my calculus video project?

A: You can distribute your calculus video through platforms like YouTube, Vimeo, or educational platforms, and promote it on social media to reach your target audience.

Q: What are the benefits of making a calculus video project?

A: Benefits include enhanced understanding of calculus concepts, opportunities for collaboration among students, and the development of valuable research and technical skills.

Q: Can students collaborate on a calculus video project?

A: Yes, collaboration among students can enhance the learning experience, allowing them to share ideas and work together on creating content for the project.

Q: How can visual aids enhance a calculus video project?

A: Visual aids such as graphs, charts, and animations help to clarify complex concepts and engage viewers, making the material more accessible.

Q: What are some popular calculus topics for video projects?

A: Popular topics include limits, derivatives, integrals, and real-world applications of calculus principles.

[Calculus Video Project](#)

Find other PDF articles:

<http://www.speargroupllc.com/business-suggest-021/files?ID=brA68-8805&title=make-a-business-case.pdf>

calculus video project: The Senses Ellen Lupton, Andrea Lipps, 2018-07-24 A powerful reminder to anyone who thinks design is primarily a visual pursuit, *The Senses* accompanies a major exhibition at the Cooper-Hewitt Smithsonian Design Museum that explores how space, materials, sound, and light affect the mind and body. Learn how contemporary designers, including Petra Blaisse, Bruce Mau, Malin+Goetz and many others, engage sensory experience. Multisensory design can solve problems and enhance life for everyone, including those with sensory disabilities. Featuring thematic essays on topics ranging from design for the table to tactile graphics, tactile sound, and visualizing the senses, this book is a call to action for multisensory design practice. *The Senses: Design Beyond Vision* is mandatory reading for students and professionals working in diverse fields, including products, interiors, graphics, interaction, sound, animation, and data visualization, or anyone seeking the widest possible understanding of design. The book, designed by David Genco with Ellen Lupton, is edited by Lupton and curator Andrea Lipps. Includes essays by Lupton, Lipps, Christopher Brosius, Hansel Bauman, Karen Kraskow, Binglei Yan, and Simon Kinnear.

calculus video project: A Practical Guide to Teaching Mathematics in the Secondary School Clare S. Lee, Sue Johnston-Wilder, Robert Ward-Penny, 2013 Offers straightforward advice, inspiration and support for mathematics teachers whether in training or newly qualified. Based on the best research and practice available, it offers a wide range of tried and tested approaches that succeed in secondary classrooms.

calculus video project: Appalachia , 1991

calculus video project: Resources in Education , 1998-05

calculus video project: Project Impact - Disseminating Innovation in Undergraduate Education Ann McNeal, 1998-02 Contains abstracts of innovative projects designed to improve undergraduate education in science, mathematics, engineering, and technology. Descriptions are organized by discipline and include projects in: astronomy, biology, chemistry, computer science, engineering, geological sciences, mathematics, physics, and social sciences, as well as a selection of interdisciplinary projects. Each abstract includes a description of the project, published and other instructional materials, additional products of the project, and information on the principal investigator and participating institutions.

calculus video project: Interdisciplinary Lively Application Projects David C. Arney, 1997-12-31 The ILAPs provide supplemental classroom resource materials in the form of eight project handouts that you can use as student homework assignments. They require students to use scientific and quantitative reasoning, mathematical modeling, symbolic manipulation skills, and

computational tools to solve and analyze scenarios, issues, and questions involving one or more disciplines. The prerequisite skills for the eight projects presented in the book range from freshman-level algebra, trigonometry, and precalculus; through calculus, elementary and intermediate differential equations, and discrete mathematics to advanced calculus and partial differential equations.

calculus video project: The Digital Projects Playbook John Arthur, 2024-09-17 Students in today's classrooms live in a digital world. Tap into the unique opportunities it offers with author John Arthur's collection of resource-packed digital projects designed to leverage students' digital skills and support their academic, creative, and cognitive development. The author guides teachers with rubrics, a list of digital tools, and step-by-step processes for producing each project from start to finish. With this book, classroom teachers will: Encourage students' creativity and natural skill sets Access rubrics, templates, checklists, and tips for each digital project Understand the importance of media literacy and artificial intelligence Receive step-by-step production processes for all the digital projects Learn the research connecting digital projects and students' cognitive development Contents: Preface Introduction Chapter 1: Digital Voices 101 Chapter 2: Blog Posts Chapter 3: Presentations Chapter 4: Podcasts Chapter 5: Digital Videos 101 Chapter 6: Documentary Short Films Chapter 7: Narrative Short Films Chapter 8: Music Videos Epilogue Appendix References and Resources

calculus video project: Handbook of Digital Resources in Mathematics Education Birgit Pepin, Ghislaine Gueudet, Jeffrey Choppin, 2024-06-21 This handbook presents the state-of-the art scholarship on theoretical frames, mathematical content, learning environments, pedagogic practices, teacher professional learning, and policy issues related to the development and use of digital resources in mathematics education. With the advent of more and more open access digital resources, teachers choose from the web what they see fit for their classroom; students choose 'in the moment' what they need for their projects and learning paths. However, educators and students often find it difficult to choose from the abundance of materials on offer, as they are uncertain about their quality and beneficial use. It is clear that at a time of bouleversement of the teaching-learning processes, it is crucial to understand the quality and the (potentially) transformative aspects of digital resources. This book provides comprehensive analyses of and insights into the transformative aspects of digital resources.

calculus video project: Education 3.0 James G. Lengel, 2015-04-17 In his new book, renowned educator and technology expert, James G. Lengel provides a refreshing and hopeful picture of what schools should look like and a groundbreaking 7-step process for envisioning and building them that draws on the full possibilities offered by new digital technologies. He describes the process in action through the eyes of a student, a teacher, and a school leader. Education 3.0 includes an array of tools to create a new vision, write a comprehensive plan, and implement the changes in ones own school. Based on the authors background as a teacher and administrator, his experience with the educational divisions of Apple Computer and Cisco Systems, and his recent consulting work with more than 30 schools in New York City start-up middle and high schools, this dynamic book features: A proven step-by-step process for school change complete with templates and samples, guidance for integrating the latest technologies into the overall school planning and improvement process, and first-hand accounts from schools that are practicing the principles of Education 3.0 today.

calculus video project: Teaching Mathematics Through Cross-Curricular Projects Elizabeth A. Donovan, Lucas A. Hoots, Lesley W. Wiglesworth, 2024-07-22 This book offers engaging cross-curricular modules to supplement a variety of pure mathematics courses. Developed and tested by college instructors, each activity or project can be integrated into an instructor's existing class to illuminate the relationship between pure mathematics and other subjects. Every chapter was carefully designed to promote active learning strategies. The editors have diligently curated a volume of twenty-six independent modules that cover topics from fields as diverse as cultural studies, the arts, civic engagement, STEM topics, and sports and games. An easy-to-use reference table makes it straightforward to find the right project for your class. Each module contains a

detailed description of a cross-curricular activity, as well as a list of the recommended prerequisites for the participating students. The reader will also find suggestions for extensions to the provided activities, as well as advice and reflections from instructors who field-tested the modules. Teaching Mathematics Through Cross-Curricular Projects is aimed at anyone wishing to demonstrate the utility of pure mathematics across a wide selection of real-world scenarios and academic disciplines. Even the most experienced instructor will find something new and surprising to enhance their pure mathematics courses.

calculus video project: New Formulas for America's Workforce , 2003

calculus video project: Mathematics for Social Justice Catherine A. Buell, Bonnie Shulman, 2021-11-18 Mathematics instructors are always looking for ways to engage students in meaningful and authentic tasks that utilize mathematics. At the same time, it is crucial for a democratic society to have a citizenry who can critically discriminate between “fake” and reliable news reports involving numeracy and apply numerical literacy to local and global issues. This book contains examples of topics linking math and social justice and addresses both goals. There is a broad range of mathematics used, including statistical methods, modeling, calculus, and basic algebra. The range of social issues is also diverse, including racial injustice, mass incarceration, income inequality, and environmental justice. There are lesson plans appropriate in many contexts: service-learning courses, quantitative literacy/reasoning courses, introductory courses, and classes for math majors. What makes this book unique and timely is that the most previous curricula linking math and social justice have been treated from a humanist perspective. This book is written by mathematicians, for mathematics students. Admittedly, it can be intimidating for instructors trained in quantitative methods to venture into the arena of social dilemmas. This volume provides encouragement, support, and a treasure trove of ideas to get you started. The chapters in this book were originally published as a special issue of the journal, PRIMUS: Problems, Resources, and Issues in Mathematics Undergraduate Studies.

calculus video project: Departments of Labor, Health and Human Services, Education, and Related Agencies Appropriations for 1991 United States. Congress. House. Committee on Appropriations. Subcommittee on the Departments of Labor, Health and Human Services, Education, and Related Agencies, 1990

calculus video project: Information Technology and Systems Álvaro Rocha, Carlos Ferrás, Abel Méndez Porras, Efren Jimenez Delgado, 2022-03-01 This book is composed by the papers written in English and accepted for presentation and discussion at The 2022 International Conference on Information Technology & Systems (ICITS'22), held at Tecnológico de Costa Rica, in San Carlos, Costa Rica, between the 9th and the 11th of February 2022. ICIST is a global forum for researchers and practitioners to present and discuss recent findings and innovations, current trends, professional experiences and challenges of modern information technology and systems research, together with their technological development and applications. The main topics covered are: information and knowledge management; organizational models and information systems; software and systems modelling; software systems, architectures, applications and tools; multimedia systems and applications; computer networks, mobility and pervasive systems; intelligent and decision support systems; big data analytics and applications; human-computer interaction; ethics, computers & security; health informatics; information technologies in education, and Media, Applied Technology and Communication.

calculus video project: The Computer Supported Collaborative Learning (CSCL) Conference 2013, Volume 2 ISLS, 2014-04-23 The Computer Supported Collaborative Learning (CSCL) Conference 2013 proceedings, Volume 2

calculus video project: Directory of Awards National Science Foundation (U.S.). Directorate for Science and Engineering Education, 1990

calculus video project: Videogames Studies: Concepts, Cultures, and Communication Monica Evans, 2020-04-14 This volume was first published by Inter-Disciplinary Press in 2011. Videogame Studies: Concepts, Cultures, and Communication explores the ever-expanding field of game studies.

Included in this volume is the research and insights of experts in multiple interdisciplinary fields, focused on the construction of new frameworks for understanding games as narrative artifacts, technological systems, cultural indicators, social communities, educators, and works of art. Games and game-structures permeate every aspect of our lives, and provide more than simple entertainment to the millions of players immersed and engaged in games on a daily basis. The sixteen authors in this volume provide new thoughts on the rapid expansion of both the game industry and game academia, and cover a wide range of topics, including the rise and fall of in-game communities; the place of digital versus analog games in current methodology; the particular relationship between player, avatar, and identity; the design of educational and serious games; the social structures, needs, and desires of social game players; the performance aspect of interactive media; and the economic consequences of game production. This collection aims to inspire further research in numerous areas of game studies, and is a valuable addition to the growing discourse of a rapidly evolving field of study.

calculus video project: *Proceedings Sixth Annual* Lewis Lum, 1994

calculus video project: Futuristic Trends in Network and Communication Technologies

Pradeep Kumar Singh, Marcin Paprzycki, Bharat Bhargava, Jitender Kumar Chhabra, Narottam Chand Kaushal, Yugal Kumar, 2018-12-24 This book constitutes the refereed proceedings of the First International Conference on Futuristic Trends in Network and Communication Technologies, FTNCT 2018, held in Solan, India, in February 2018. The 37 revised full papers presented were carefully reviewed and selected from 239 submissions. The prime aim of the conference is to invite researchers from different domains of network and communication technologies to a single platform to showcase their research ideas. The selected papers are organized in topical sections on communication technologies, Internet of Things (IoT), network technologies, and wireless networks.

calculus video project: Artificial Intelligence in Higher Education Vladimír Mařík, Olga Štěpánková, 1990-08-08 This volume presents the written versions of talks delivered at the symposium The advent of AI in Higher Education held in Prague, Czechoslovakia, October 23-25, 1989. Contributions review the current impact of AI on the educational process, stressing the problems and needs of universities. Particular systems, projects and methodologies are described with the aim of gathering and generalizing the experience obtained. The latest developments prove that AI offers interesting methods which could be used with success across a wider range in the domain of education. The nature and spirit of AI forms a new phenomenon which necessitates reconsidering the whole educational process. Papers in this volume describe sophisticated tutoring systems as well as suggestions for new curricula.

Related to calculus video project

Ch. 1 Introduction - Calculus Volume 1 | OpenStax In this chapter, we review all the functions necessary to study calculus. We define polynomial, rational, trigonometric, exponential, and logarithmic functions

Calculus Volume 1 - OpenStax Study calculus online free by downloading volume 1 of OpenStax's college Calculus textbook and using our accompanying online resources

Calculus - OpenStax Explore free calculus resources and textbooks from OpenStax to enhance your understanding and excel in mathematics

1.1 Review of Functions - Calculus Volume 1 | OpenStax Learning Objectives 1.1.1 Use functional notation to evaluate a function. 1.1.2 Determine the domain and range of a function. 1.1.3 Draw the graph of a function. 1.1.4 Find the zeros of a

Preface - Calculus Volume 1 | OpenStax Our Calculus Volume 1 textbook adheres to the scope and sequence of most general calculus courses nationwide. We have worked to make calculus interesting and accessible to students

Preface - Calculus Volume 3 | OpenStax OpenStax is a nonprofit based at Rice University, and it's our mission to improve student access to education. Our first openly licensed college textboo

Index - Calculus Volume 3 | OpenStax This free textbook is an OpenStax resource written to

increase student access to high-quality, peer-reviewed learning materials

A Table of Integrals - Calculus Volume 1 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

2.4 Continuity - Calculus Volume 1 | OpenStax Throughout our study of calculus, we will encounter many powerful theorems concerning such functions. The first of these theorems is the Intermediate Value Theorem

2.1 A Preview of Calculus - Calculus Volume 1 | OpenStax As we embark on our study of calculus, we shall see how its development arose from common solutions to practical problems in areas such as engineering physics—like the space travel

Ch. 1 Introduction - Calculus Volume 1 | OpenStax In this chapter, we review all the functions necessary to study calculus. We define polynomial, rational, trigonometric, exponential, and logarithmic functions

Calculus Volume 1 - OpenStax Study calculus online free by downloading volume 1 of OpenStax's college Calculus textbook and using our accompanying online resources

Calculus - OpenStax Explore free calculus resources and textbooks from OpenStax to enhance your understanding and excel in mathematics

1.1 Review of Functions - Calculus Volume 1 | OpenStax Learning Objectives 1.1.1 Use functional notation to evaluate a function. 1.1.2 Determine the domain and range of a function. 1.1.3 Draw the graph of a function. 1.1.4 Find the zeros of a

Preface - Calculus Volume 1 | OpenStax Our Calculus Volume 1 textbook adheres to the scope and sequence of most general calculus courses nationwide. We have worked to make calculus interesting and accessible to students

Preface - Calculus Volume 3 | OpenStax OpenStax is a nonprofit based at Rice University, and it's our mission to improve student access to education. Our first openly licensed college textboo

Index - Calculus Volume 3 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

A Table of Integrals - Calculus Volume 1 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

2.4 Continuity - Calculus Volume 1 | OpenStax Throughout our study of calculus, we will encounter many powerful theorems concerning such functions. The first of these theorems is the Intermediate Value Theorem

2.1 A Preview of Calculus - Calculus Volume 1 | OpenStax As we embark on our study of calculus, we shall see how its development arose from common solutions to practical problems in areas such as engineering physics—like the space travel

Ch. 1 Introduction - Calculus Volume 1 | OpenStax In this chapter, we review all the functions necessary to study calculus. We define polynomial, rational, trigonometric, exponential, and logarithmic functions

Calculus Volume 1 - OpenStax Study calculus online free by downloading volume 1 of OpenStax's college Calculus textbook and using our accompanying online resources

Calculus - OpenStax Explore free calculus resources and textbooks from OpenStax to enhance your understanding and excel in mathematics

1.1 Review of Functions - Calculus Volume 1 | OpenStax Learning Objectives 1.1.1 Use functional notation to evaluate a function. 1.1.2 Determine the domain and range of a function. 1.1.3 Draw the graph of a function. 1.1.4 Find the zeros of a

Preface - Calculus Volume 1 | OpenStax Our Calculus Volume 1 textbook adheres to the scope and sequence of most general calculus courses nationwide. We have worked to make calculus interesting and accessible to students

Preface - Calculus Volume 3 | OpenStax OpenStax is a nonprofit based at Rice University, and it's our mission to improve student access to education. Our first openly licensed college textboo

Index - Calculus Volume 3 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

A Table of Integrals - Calculus Volume 1 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

2.4 Continuity - Calculus Volume 1 | OpenStax Throughout our study of calculus, we will encounter many powerful theorems concerning such functions. The first of these theorems is the Intermediate Value Theorem

2.1 A Preview of Calculus - Calculus Volume 1 | OpenStax As we embark on our study of calculus, we shall see how its development arose from common solutions to practical problems in areas such as engineering physics—like the space travel

Ch. 1 Introduction - Calculus Volume 1 | OpenStax In this chapter, we review all the functions necessary to study calculus. We define polynomial, rational, trigonometric, exponential, and logarithmic functions

Calculus Volume 1 - OpenStax Study calculus online free by downloading volume 1 of OpenStax's college Calculus textbook and using our accompanying online resources

Calculus - OpenStax Explore free calculus resources and textbooks from OpenStax to enhance your understanding and excel in mathematics

1.1 Review of Functions - Calculus Volume 1 | OpenStax Learning Objectives 1.1.1 Use functional notation to evaluate a function. 1.1.2 Determine the domain and range of a function. 1.1.3 Draw the graph of a function. 1.1.4 Find the zeros of a

Preface - Calculus Volume 1 | OpenStax Our Calculus Volume 1 textbook adheres to the scope and sequence of most general calculus courses nationwide. We have worked to make calculus interesting and accessible to students

Preface - Calculus Volume 3 | OpenStax OpenStax is a nonprofit based at Rice University, and it's our mission to improve student access to education. Our first openly licensed college textboo

Index - Calculus Volume 3 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

A Table of Integrals - Calculus Volume 1 | OpenStax This free textbook is an OpenStax resource written to increase student access to high-quality, peer-reviewed learning materials

2.4 Continuity - Calculus Volume 1 | OpenStax Throughout our study of calculus, we will encounter many powerful theorems concerning such functions. The first of these theorems is the Intermediate Value Theorem

2.1 A Preview of Calculus - Calculus Volume 1 | OpenStax As we embark on our study of calculus, we shall see how its development arose from common solutions to practical problems in areas such as engineering physics—like the space travel

Related to calculus video project

Some schools cut paths to calculus in the name of equity. One group takes the opposite approach. (The Boston Globe12mon) BROOKLINE — It was a gray morning in July, and most of their peers were spending the summer sleeping late and hanging out with friends. But the 20 rising 10th graders in Lisa Rodriguez's class at

Some schools cut paths to calculus in the name of equity. One group takes the opposite approach. (The Boston Globe12mon) BROOKLINE — It was a gray morning in July, and most of their peers were spending the summer sleeping late and hanging out with friends. But the 20 rising 10th graders in Lisa Rodriguez's class at

Non-profit brings diversity to advanced math classes in Massachusetts schools (CBS News1y) BRAINTREE - Did you like doing math in school? Many people didn't. But a non-profit in Massachusetts is increasing the number of students of color and low-income students in advanced level math

Non-profit brings diversity to advanced math classes in Massachusetts schools (CBS News1y) BRAINTREE - Did you like doing math in school? Many people didn't. But a non-profit in Massachusetts is increasing the number of students of color and low-income students in advanced

level math

Brookline High School no longer offers The Calculus Project (The Boston Globe22d) Brookline High School students will no longer have access to The Calculus Project, a math program designed to bridge achievement gaps by providing supplemental instruction for students of color and

Brookline High School no longer offers The Calculus Project (The Boston Globe22d) Brookline High School students will no longer have access to The Calculus Project, a math program designed to bridge achievement gaps by providing supplemental instruction for students of color and

KCS Partners with The Calculus Project to Get Underrepresented Students Excited about Math (UMass Lowell3y) Science, technology, engineering and mathematics (STEM) industries are booming in Massachusetts, but racial minority representation in those fields remains low. About 600,000 people work in STEM

KCS Partners with The Calculus Project to Get Underrepresented Students Excited about Math (UMass Lowell3y) Science, technology, engineering and mathematics (STEM) industries are booming in Massachusetts, but racial minority representation in those fields remains low. About 600,000 people work in STEM

National group takes aim at Milton schools' use of math support program for students of color (WBUR2y) A right-leaning national grassroots organization is targeting a Massachusetts-based program designed to advance math education among students of color and low-income students. Parents Defending

National group takes aim at Milton schools' use of math support program for students of color (WBUR2y) A right-leaning national grassroots organization is targeting a Massachusetts-based program designed to advance math education among students of color and low-income students. Parents Defending

Making freshman calculus add up for more students (EurekAlert!4y) UC Riverside is leading a new, \$1.26 million project to bring calculus classes to life for students who are underrepresented in science, technology, engineering, and math subjects. "Calculus has been

Making freshman calculus add up for more students (EurekAlert!4y) UC Riverside is leading a new, \$1.26 million project to bring calculus classes to life for students who are underrepresented in science, technology, engineering, and math subjects. "Calculus has been

Back to Home: <http://www.speargroupllc.com>